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COMPSCI345/SOFTENG350

## Learning Objectives

- Describe the different input modalities
- List advantages and challenges of each modality
- Select the best modality for a specific scenario

### Pen-based Input

• Imitates pen and paper

### **Tangibles**

- Bridge between physical and digital world
- Use a physical object to interact with a digital environment
- <a href="https://www.youtube.com/watch?v=4wH">https://www.youtube.com/watch?v=4wH</a> <a href="QqeRUupo">QqeRUupo</a>
- https://www.youtube.com/watch?v=axpRT pzuOqw

#### Gesture Interfaces

- Hand gestures
- https://www.youtube.com/watch?v=a9CR
   3oyekNk
- https://www.youtube.com/watch?v=5q0zh JdNZvM

### Brain Computer Interaction

- Direct connection between our brains and computers
- https://www.youtube.com/watch?v=lkwgxJ3bPk

# Summary

- Four different modalities
  - Pen-based Input
  - Tangibles
  - Gesture Interfaces
  - Brain Computer Interaction